

SASKATCHEWAN KNIGHTS OF COLUMBUS

2019 *state curling* - Hosted by Council 5707 Unity

In celebration of the 50th Anniversary of Father Schweers Assembly # 1425

Friday February 8 to Sunday February 10

ENTRY FORM - limit of 20 teams per division

Regular Curling

Minimum of two Brother Knights

Council # _____ City/Town _____

Skip's Name _____

Skip's Address _____

Skip's phone # _____

Skip's email _____

Lead _____

Second _____

Third _____

ENTRY FEE \$280.00

EXTRA TICKETS - *Friday Fish Fry, Saturday lunch, Banquet & Sunday lunch* _____ X \$40 = \$ _____

- *Friday Fish Fry only* _____ X \$15.00 = \$ _____

- *Saturday Banquet only* _____ X \$20.00 = \$ _____

Total enclosed with entry \$ _____

Cheque or money order for the total amount payable to

Unity Knights of Columbus # 5707

(must accompany each entry form)

Mail to: Knights of Columbus # 5707 Bonspiel committee

PO Box 1692 Unity, Sask. S0K 4L0

Further Inquiries: Gerald Beres 306-228-3427 or Richard Colbow 306-228-2161

All games will be played at Unity Curling Club 7th Avenue East - just off Hwy 21

Please get your entry in early: limit of 20 teams per division

Stirling Curling (2 person) (rules attached)

Minimum of one Brother Knight

Council # _____ City/Town _____

Curler # 1 _____

Address _____

Phone # _____

contacts email _____

Curler # 2 _____

Address _____

Phone # _____

ENTRY FEE \$140.00



STURLING RULES

As of 26 Nov 2014



RULES	EXPLANATION
1. Sweeping/brushing is allowed only from the hog line to the back of the house at the playing end.	This provides fairness to those with physical limitations, unable to sweep/brush. It also increases the challenge, not having the extra advantage of sweeping/brushing to affect either line or weight in the initial travel of the stone.
2. Each team is comprised of two players.	This rule follows from rule 1 (above); with no sweeping/brushing between hog lines, a four-member team would often have two people inactive. This way, everyone is always occupied, either delivering or skipping. Teams are easier to form and coordinate.
3. One member of each team stays at each end of the rink, and must not cross center ice.	This reduces movement up and down the ice, and increases the pace of the game. It also means responsibilities are equally shared by the two team members, and provides variety for each player.
4. The two delivering players alternately deliver 6 stones each per end, while their teammate skips that end. Then roles are reversed, and the partners deliver the stones back.	This implies that each player is always occupied, doing something interesting. 18 stones are delivered per person each game, compared to 16 (8 ends) or 20 (10 ends) in regular curling.
5. All games are six ends . In case of a tie, an extra end is played, with each player delivering 3 stones (skips and deliverers exchange roles at the midpoint of an extra end).	Three ends of delivery times 6 stones per end means each person delivers 18 stones per game, about the same as regular curling. Games progress quickly and interest remains high, both for the players and spectators. The incidence and degree of lop-sided games is greatly reduced, and hardly ever does a team surrender before the end of the game.
6. No stone may be removed from play prior to delivery of the fourth stone of each end. If that should happen, the delivered stone is removed from play and all other stones are returned to their original positions.	With fewer stones used, and fewer ends, the stick game tends to be more defensive than the regular game. This rule makes the game more offensive, thus more interesting for competitors and fans. In effect, this rule extends the free guard zone to include the area from the hogline to the backline, as the FGZ was originally proposed.
7. The delivery may begin with (a) either foot in either hack, or (b) from anywhere inside the near hog line with the stone touching the centre line. All stones must be released before reaching the hog line.	The Canadian Curling Association delivery rule (8.(1)) is overly restrictive regarding the stick delivery, and fails to address the two-handed delivery.
8. Other rules and etiquette of regular curling apply.	The good parts of the regular game are retained!

Questions? Contact: admin@sturling.net